

Dear 3,

I've owned my 3DO for about six months now. One of the reasons I bought it was for the great sports games (John Madden, FIFA Soccer), and the great sports games to come. Slam 'N' Jam is great and I'm happy to see that PGA Golf, NHL Hockey, and other sports games will be coming out this fall. Do you have any news of a new John Madden football, or a baseball? I think that would put 3DO over the top in the sports market. They would also sell very well.

Sincerely,  
Mark C.

Dear 3,

This letter is regarding the review of GEX by Kraig Kujawa. Two paragraphs were dedicated to nit-picking and unjust complaints by Mr. Kujawa. First, he complains that there are not enough levels in this game. The first time I played it took me four days to complete; believe me, there are plenty of levels - thank you.

I suppose Mr. Kujawa is craving another Super Mario type game since he mentioned it twice in his article. Mr. Kujawa even complained that the menu and map interface is not user-friendly. When you are on the map screen, press the Start button to bring up the inventory list which, by the way, has a rotating question mark that explains how to play the game.

Other question marks appear in key locations within the game itself to give further help. I am surprised that Mr. Kujawa did not mention this. I would appreciate reviews that don't complain why this game is not like a Super Mario, Sonic or Donkey Kong. I like GEX the way it is.

I am also surprised that Mr. Kujawa failed to mention the vast amount of special power-ups such as Fire, Ice, Electric, Invincibility, Super Jump and Super Speed. Remember, a good review will help sell this game. P.S. Games like Super Mario are easy. They don't require you to find hidden Remote Controls and Video Tapes and are not as challenging as GEX.

Brian

Dear 3,

As a charter subscriber to your publication, I must say how much I enjoy receiving and reading all of the interesting and informative articles concerning my 3DO. The graphics are

excellent, the tips are welcome, and the news, reviews, and readers sections are highly informative.

Now for some constructive suggestions. I realize that you are a new publication, but when do you think that you'll be publishing on a monthly basis? I can't get enough of 3DO news! Also, any more news concerning the M2 accelerator? Personally, I think that it should be available at the same time as the release of the Sony Playstation. This would insure that 3DO remains in the running as a next generation video game machine. My last question involves memory. It seems that I'm always running out of memory and as a result, I have to delete something. Since I enjoy playing more than one type of game at any given time, I need to save my progress. Are there any plans to allow more memory capability? Thank you once again for your excellent magazine. Keep up the good work!

Yours truly,  
Augustine Serio Jr

Dear Sir,

I was playing the game GEX on 3DO and found a secret area. In order to get to Stage 6 Planet X you must have an almost perfect score in each bonus round, and searching and getting there is a tough battle. This area I found you can play all five bonus rounds in one place. Even if you don't win all five, there are plenty of live power-ups. You can exit and go back to the world map and do it again and again, and it's very easy to get to. I think this info will sell a lot of magazines. Thanks.

Ricky J. Robinson

Dear 3,

I am a crazed 3DO megafan. I mean, if I could I would travel around the world selling Trip Hawkins' "vision." Believe it or not, I have that same type (maybe not to the exact) of vision. I've always wanted to see a home video game system that would have the realism, upgradability, and power that the 3DO provides. In fact, I would like to help sell the 3DO, but how? I don't really want to work in a retail store because I would rather travel selling the vision and ideas of 3DO. Either way I have no sales experience. Anyway, I am also writing this letter in hopes of some answers. I would like to know if there are any sports games coming out for the 3DO in the near future. You see, I believe the 3DO has much more power than what we've seen. It would be great for developers to come out with realistic sport games. For example, building your

own character and/or career in a boxing or wrestling game. Another example would be football or baseball. Like the 3DO John Madden, only with real players and the feature of having a players' statistics saved throughout the season. By the way, I do own FIFA Soccer, and it is a killer title. Yes, we have seen these types of games before. These games are Evander Holyfield's "Real Deal" boxing and John Madden '95. In "Real Deal," we can create our own boxer and have our own career. In Madden '95 we have real players and the feature of saved statistics throughout the season. Now just imagine, these games were created for 16-bit game systems. How much more could the 3DO do with these types of games? Come into the next generation, profits would soar with these types of games. I believe in the 3DO and the power it can show off. The ideas don't stop there. What about war games such as Global Conquest from SSI (Strategic Simulations Inc). I believe 3DO needs more games like Panzer General. Or what about AD & D (Advanced Dungeons and Dragons) games such as DarkSun or Ravenloft, also from SSI. Sure Slayer is a good game, but I believe it does not show off the 3DO power because the game needed more characters or the team or band which journies throughout the dungeon. The 3DO is the best gaming system around, and is getting even better. Try seven to ten times better. By the way, 3 is a great magazine and I hope it continues. Thanks for your time.

Sincerely,  
Milt Vukmir

Dear 3,

First of all, I'd like to complement you on the job you've done with this magazine. It really is a treat to read. I have a couple of questions concerning Mortal Kombat 3 and the M2. In your June/July issue, your editorial on the M2 said the arcade ports would be available on the day of launch. Is MK 3 included on that list? Also, I was wondering if you would be able to customize your controller the way you wanted it (such as in the Playstation version)? Well I guess that's it. Great job again on the magazine, and keep up the good work.

Sincerely,  
Vince Rockford

Dear 3,

I have a lot of accolades for the 3DO platform, the M2 is a blockbuster I just hope the price is not too high. Now for the bad news--lots of room for improvement. I don't feel the games are

taking full advantage of the 3DO's power. For example, Starcontrol II should have had live actors instead of cartoon-like drawings. The conversion games like Syndicate should have had that 3DO flavor added into it to make it different from the rest, i.e. Ballz: The Director's Cut.

Another thing, being a current Amiga user I know a little about this one. Advertise, advertise, advertise--show the games that are available only for the 3DO, everyone else does. Let people know the large library of software that the 3DO enjoys and the power the new M2 will give the 3DO--don't let this platform go the way of the Amiga, Atari, so on and so on. Show people that the 3DO is out there or the platform will go nowhere. . .Fast!!!

Harold Matthews Jr.

Dear 3,

I am a proud owner of a 3DO, which I bought a few months ago, and I think it's awesome. Now, I have a few questions for you that are bugging me and I hope that you guys could answer them for me. First of all, I was wondering if EA was currently developing a continuation for The Need for Speed. I do have the game, and I think it's one of the best games for the system; I would like to see more tracks, car explosions, cars falling down cliffs, and of course more cars. I think every 3DO owner would like a game like that too, right guys? Secondly, I read in a magazine that the M2 stand alone unit and upgrade will be available in late March instead of December. I also read the prices to be \$400-\$500 (stand alone unit with game & memory card), and \$249 (upgrade without a game). The stand alone unit will come with a 4X CD ROM while the current 3DO only has a 2X; therefore, no increase on speed of the current system with the upgrade (according to the mag). I hope there is better news than this, please tell me so or I'd die. You never know, \$249 (ULTRA 64); a lot of us like Nintendo as well. By the way, you have a good magazine. Thanks!

Jose Olivieri

Dear 3DO folks,

I have some questions about the upcoming M2 upgrade. What goes on is this: I have a Goldstar 3DO, and I wonder if the M2 upgrade will be compatible with my Goldstar 3DO. Sure, I'm hearing all kinds of stuff about compatibility with the Panasonic machine, but what about us Goldstar owners? Will we have to invest in completely new machinery, or is there a Goldstar-compatible M2

upgrade in the works? I certainly hope so. Many thanks for your time and trouble.

Sincerely,  
Don Lewis